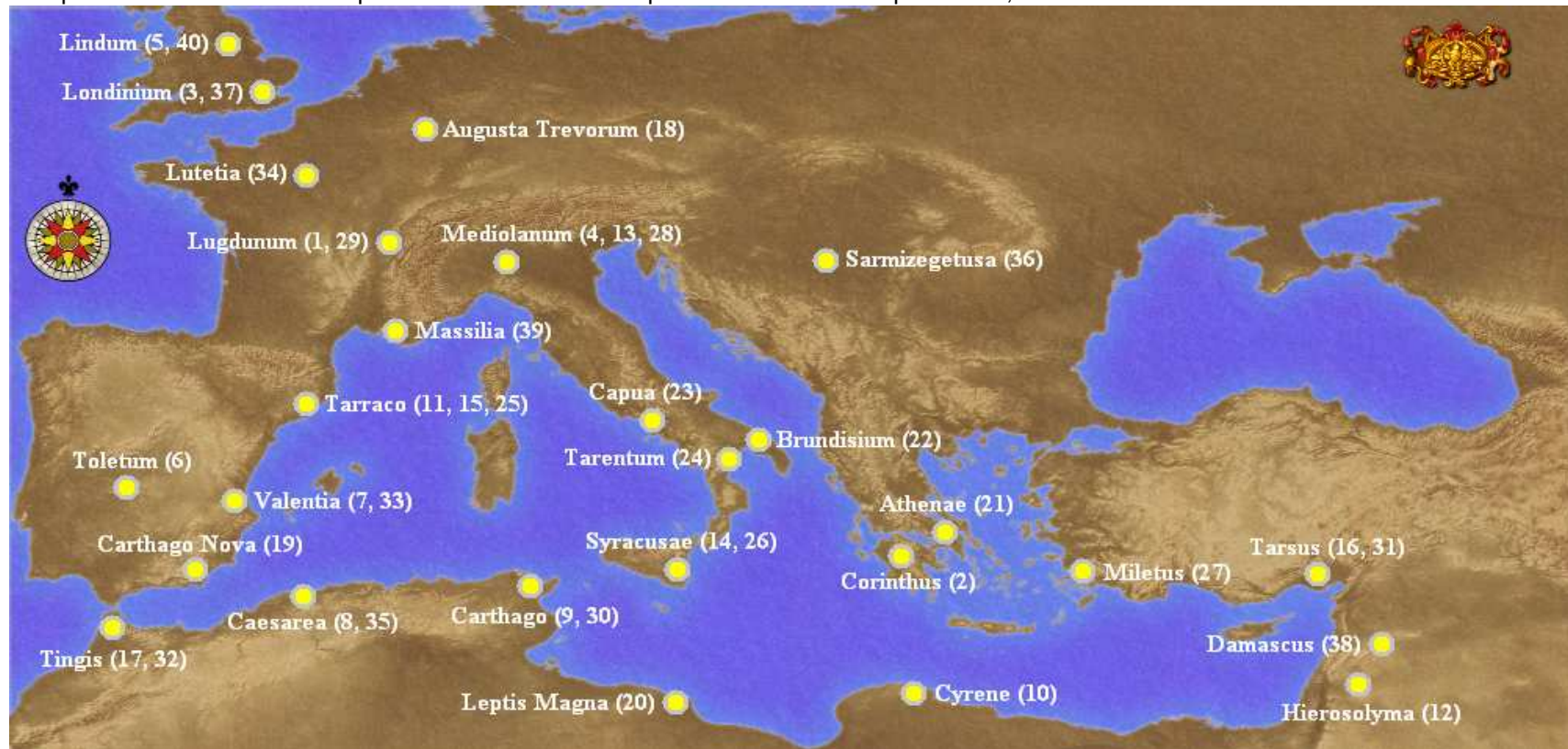


Map of selectable provinces

The provinces shown on the map are available to be built upon in one or more empire states, as listed.



01 Lugdunum

Empire State 1: Lugdunum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Lutetia	Land	500	Vegetables	15	Wheat	25
			Wine	15	Marble	15
					Pottery	15
Massilia	Land	400	Olives	25	Wheat	40
			Wine	25	Marble	15
			Pottery	25	Furniture	25
Mediolanum	Land	700	Wheat	25	Vegetables	25
			Meat	25	Oil	15
			Iron	25		
Narbo	Land	500	Vines	25	Vegetables	15
			Clay	15	Weapons	15

Our City Resources

Wheat
 Vegetables
 (Meat: Fish)
 Iron
 Timber
 Marble

Notes

Editor:
 Resources don't limit housing growth; fishing OK
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Capua	12	12

No. Invasion Paths	Warning (years)
2	3, 3

02 Corinthus

Empire State 2: Corinthus

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Athenae	Sea	100	Iron	25	Wheat	40
			Marble	15	Oil	15
			Furniture	15		
Brundisium	Sea	600	Vines	25	Marble	25
			Wine	25		
			Timber	25		
Syracusae	Sea	1000	Fruit	25	Wine	15
			Olives	25	Weapons	15
			Iron	25	Pottery	25
Tarentum	Sea	700	Wheat	25	Marble	25
			Fruit	25	Weapons	15
			Vines	25		

Our City Resources

Wheat
 Fruit
 Olives
 (Meat: Fish)
 Clay

Notes

Editor:
 Allow fishing for 3rd food type; 2 wines available
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Capua	9	9

No. Invasion Paths	Warning (years)
1	3

03 Londinium

Empire State 3: Londinium

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Augusta Trevorum	Sea	550	Vegetables	25	Marble	15
			Wine	25	Furniture	40
			Timber	40	Pottery	40
Calleva	Land	300	Wheat	40	Wine	25
			Timber	40	Oil	25
					Marble	15
Lindum	Land	350	Wheat	40	Wine	25
			Clay	40	Oil	40
					Furniture	40
Lutetia	Sea	450	Fruit	25	Vegetables	40
			Olives	40	Marble	15
			Wine	25	Pottery	40

Our City Resources

Wheat
 Vegetables
 Vines
 (Meat: Fish)
 Timber
 Clay
 Marble

Notes

Editor:
 Resources don't limit housing growth; fishing is OK
 Additional:
 No iron/weapons - possibly an oversight; trade nearly identical to empire state 5: Lindum

Time to reach (months)

Distant Battle City	Us	Enemy
Lugdunum	10	10

No. Invasion Paths Warning (years)

1 3

04 Mediolanum

Empire State 4: Mediolanum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Brundisium	Land	1000	Olives	25	Weapons	25
			Wines	25	Pottery	25
Capua	Land	600	Fruit	25	Oil	25
			Iron	25	Furniture	25

Our City Resources
 Wheat
 Meat: Pigs
 Timber
 Clay

Notes

Editor:
 Simple trade; 1 wine limits villa size; no fishing
 Additional:
 No marble

Distant Battle City	Time to reach (months)	
	Us	Enemy
Tarentum	11	11

No. Invasion Paths	Warning (years)
1	3

05 Lindum

Empire State 5: Lindum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Augusta Trevorum	Sea	550	Vegetables	25	Marble	15
			Wine	25	Furniture	40
			Timber	40	Pottery	40
Calleva	Land	300	Wheat	40	Wine	25
			Timber	40	Oil	25
			Pottery	25	Marble	15
Londinium	Land	350	Wheat	40	Wine	25
			Clay	40	Oil	15
					Furniture	25
Lutetia	Sea	450	Fruit	25	Vegetables	40
			Olives	40	Weapons	25
			Wine	25	Pottery	40

Our City Resources

Wheat
 Vegetables
 Vines
 (Meat: Fish)
 Iron
 Timber
 Clay
 Marble

Notes

Editor:
 Resources don't limit housing; fishing OK
 Additional:
 Trade nearly identical to empire state 3: Londinium

Time to reach (months)

Distant Battle City	Us	Enemy
Argentoratum	8	8

No. Invasion Paths Warning (years)

1 2

Empire State 6: Toletum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Carthago Nova	Land	600	Fruit	40	Furniture	40
Tarraco	Land	800	Wheat Vines	25 40	Weapons	40
Valentia	Land	400	Olives	25	Pottery	40

Our City Resources

Wheat
Vegetables
(Meat: Fish)
Iron
Timber
Clay

Notes

Editor:
Simple trade; 1 wine limits villa size; fishing OK
Additional:
No marble

Time to reach (months)

Distant Battle City	Us	Enemy
Mediolanum	16	16

No. Invasion Paths Warning (years)

3 3, 3, 3

Empire State 7: Valentia

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Sea	600	Fruit	40	Vegetables	40
			Wine	25	Oil	25
			Timber	40	Weapons	15
Carthago Nova	Land	350	Fruit	25	Vegetables	40
			Iron	40	Oil	25
			Timber	40	Pottery	40
Roma	Sea	550	Vegetables	25	Wheat	40
			Fruit	25	Wine	25
			Furniture	40	Pottery	40
Tarraco	Land	450	Olives	40	Weapons	25
			Vines	40	Furniture	25
			Clay	40	Pottery	40

Our City Resources

Wheat
 Fruit
 Olives
 Vines
 (Meat: Fish)
 Iron
 Timber
 Clay
 Marble

Notes

Editor:
 Very rich variety; no limits to housing; fishing OK
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Mediolanum	11	11

No. Invasion Paths	Warning (years)
1	3

08 Caesarea

Empire State 8: Caesarea

Trade City	Type	Price	Sells	Amt.	Buys	Amt.	Our City Resources
Carthago Nova	Sea	450	Vegetables	25	Oil	40	
			Vines	40	Furniture	40	Fruit
			Timber	40	Pottery	25	Olives
Tingis	Land	350	Fruit	25	Wine	40	Vines
			Clay	40	Oil	40	(Meat: Fish)
					Marble	15	Timber
Valentia	Sea	500	Fruit	25	Wine	40	Clay
			Oil	40	Weapons	40	Marble
			Iron	25	Pottery	40	
Volubilis	Land	400	Wheat	40	Wine	40	
			Iron	15	Oil	40	
			Timber	40	Pottery	40	
							Notes
							Editor:
							Good trade; 1 wine limits villa size; fishing OK
							Additional:
							Time to reach (months)
							Us
							Enemy
							Thamugadi
							12
							12
							No. Invasion Paths
							Warning (years)
							1
							3

09 Carthago

Empire State 9: Carthago

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Caesarea	Land	450	Wheat	40	Wine	25
			Timber	40	Weapons	15
			Clay	40	Pottery	25
Syracusae	Sea	550	Fruit	25	Wine	40
			Olives	40	Marble	15
			Clay	25	Furniture	25
Thamugadi	Land	300	Vegetables	25	Oil	25
			Fruit	25	Weapons	15
			Wine	25	Pottery	40

Our City Resources

Wheat
 Olives
 Vines
 (Meat: Fish)
 Iron
 Timber
 Clay
 Marble

Notes

Editor:
 Resources don't limit housing growth; fishing OK
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Leptis Magna	9	9

No. Invasion Paths	Warning (years)
2	3, 3

10 Cyrene

Empire State 10: Cyrene

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Corinthus	Sea	900	Vines	15	Oil	25
			Iron	25	Furniture	40
			Marble	15	Pottery	40
Leptis Magna	Land	600	Wheat	25	Wine	25
					Oil	15
					Weapons	25
Miletus	Sea	1000	Fruit	25	Wine	15
			Timber	25	Oil	25
			Clay	25	Weapons	25
Syracusae	Sea	1000	Olives	25	Vegetables	40
			Vines	25	Furniture	25
					Pottery	40

Our City Resources
 Wheat
 (Meat: Fish)
 Clay

Notes

Editor:
 Allow fishing for 3rd food; 1 wine limits villas
 Additional:
 Need many imports

Distant Battle City	Time to reach (months)	
	Us	Enemy
Carthago	15	15

No. Invasion Paths	Warning (years)
1	3

11 Tarraco

Empire State 11: Tarraco

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Sea	600	Fruit	40	Vegetables	40
			Wine	25	Oil	25
			Timber	40	Weapons	15
Carthago Nova	Land	350	Fruit	25	Vegetables	40
			Iron	40	Oil	25
			Timber	40	Pottery	25
Mediolanum	Land	450	Olives	40	Weapons	25
			Vines	40	Furniture	25
			Clay	40	Pottery	25
Roma	Sea	550	Vegetables	25	Wheat	40
			Fruit	25	Wine	25
			Furniture	40	Pottery	25

Our City Resources

Wheat
Vegetables
Olives
Vines
(Meat: Fish)
Iron
Timber
Clay
Marble

Notes

Editor:
Rich variety; goods don't limit housing; fishing OK
Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Carthago	13	13

No. Invasion Paths	Warning (years)
2	3, 3

12 Hierosolyma

Empire State 12: Hierosolyma

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Antiocha	Land	400	Wheat	25	Meat	25
			Olives	25	Weapons	25
					Pottery	15
Damascus	Land	200	Iron	25	Wine	15
			Clay	25	Oil	15
					Furniture	15
Ephesus	Land	1300	Vines	25	Wheat	25
			Timber	25	Weapons	15
			Marble	15	Pottery	40
Heliopolis	Land	300	Wheat	25	Fruit	25
			Meat	25	Weapons	15
					Pottery	15

Our City Resources

Wheat
Fruit
(Meat: Fish)
Clay

Notes

Editor:
Need many imports; 1 wine limits villas; fishing OK
Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Tarsus	8	8

No. Invasion Paths	Warning (years)
1	3

13 Mediolanum II

Empire State 13: Mediolanum II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Land	925	Oil	25	Wine	15
			Iron	25	Weapons	15
			Timber	25	Furniture	15
Massilia	Land	800	Wine	15	Iron	15
			Oil	15	Furniture	15
			Timber	25	Pottery	25
Narbo	Land	950	Olives	25	Iron	15
			Vines	25	Furniture	15
			Wine	15	Pottery	15
Syracusae	Sea	1900	Vines	25	Vegetables	25
			Marble	15	Iron	25
			Pottery	25	Weapons	15
Tarentum	Land	1275	Olives	25	Timber	25
			Wine	25	Iron	15
			Oil	25	Furniture	15
Tingis	Sea	1800	Fruit	25	Wine	15
			Olives	25	Iron	15
			Timber	25	Weapons	15

Our City Resources

Wheat
Vegetables
(Meat: Fish)
Iron
Clay

Notes

Editor:
Rich variety; allow fishing for 3rd food type
Additional:

Time to reach (months)

Distant Battle City	Us	Enemy
Tarraco	10	10

No. Invasion Paths Warning (years)

2 3, 3

14 Syracusae

Empire State 14: Syracusae

Trade City	Type	Price	Sells	Amt.	Buys	Amt.	Our City Resources Wheat Vegetables Fruit Vines (Meat: Fish) Timber Clay Notes Editor: Rich variety; goods don't limit housing; fishing OK Additional: Relatively expensive trade routes; last 3 dots of Tarentum route are assigned to Athenae route <table border="1"> <thead> <tr> <th colspan="3">Time to reach (months)</th> </tr> <tr> <th>Distant Battle City</th> <th>Us</th> <th>Enemy</th> </tr> </thead> <tbody> <tr> <td>Leptis Magna</td> <td>10</td> <td>10</td> </tr> </tbody> </table> <table border="1"> <thead> <tr> <th>No. Invasion Paths</th> <th>Warning (years)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>3</td> </tr> </tbody> </table>	Time to reach (months)			Distant Battle City	Us	Enemy	Leptis Magna	10	10	No. Invasion Paths	Warning (years)	1	3
Time to reach (months)																				
Distant Battle City	Us	Enemy																		
Leptis Magna	10	10																		
No. Invasion Paths	Warning (years)																			
1	3																			
Athenae	Sea	1750	Olives	25	Weapons	15														
			Iron	25	Furniture	25														
			Marble	15	Pottery	15														
Brundisium	Sea	1150	Vegetables	40	Vines	25														
			Olives	15	Wine	25														
			Oil	25	Pottery	25														
Capua	Sea	850	Olives	25	Vegetables	25														
			Oil	25	Vines	40														
			Iron	15	Wine	15														
Carthago	Sea	1000	Wheat	40	Vegetables	25														
			Iron	25	Fruit	15														
			Weapons	15	Oil	15														
Corinthus	Sea	1400	Clay	25	Oil	15														
			Marble	15	Timber	25														
			Pottery	25	Furniture	15														
Roma	Sea	1050	Olives	15	Wheat	40														
			Wine	25	Vegetables	25														
			Iron	15	Pottery	25														
Tarentum	Sea	950	Fruit	25	Wine	15														
			Olives	25	Marble	15														
			Timber	25	Pottery	25														

15 Tarraco II

Empire State 15: Tarraco II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Sea	1550	Wheat	40	Wine	15
			Timber	15	Oil	15
			Clay	25	Furniture	15
Carthago Nova	Land	850	Fruit	25	Vegetables	25
			Wine	25	Weapons	15
			Oil	25	Pottery	25
Mediolanum	Land	1100	Vegetables	25	Wine	15
			Marble	15	Oil	15
			Weapons	25	Pottery	25
Roma	Sea	1400	Wheat	40	Wine	15
			Fruit	25	Iron	15
			Timber	25	Furniture	15

Our City Resources

Wheat
Vegetables
Fruit
Olives
Vines
(Meat: Fish)
Iron
Clay

Notes

Editor:
Rich variety; goods don't limit housing; fishing OK
Additional:
Relatively expensive trade routes

Time to reach (months)

Distant Battle City	Us	Enemy
Carthago	10	10

No. Invasion Paths Warning (years)

3 3, 4, 4

16 Tarsus

Empire State 16: Tarsus

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Alexandria	Sea	1275	Vines	25	Iron	15
			Clay	25	Timber	25
			Furniture	25	Weapons	15
Antiocha	Land	600	Wheat	40	Wine	15
			Fruit	25	Timber	25
			Olives	25	Pottery	15
Damascus	Land	850	Vines	25	Iron	25
			Oil	25	Weapons	15
			Clay	40	Furniture	15
Hierosolyma	Land	1100	Olives	40	Wine	15
			Furniture	25	Timber	25
			Pottery	25	Marble	15
Miletus	Sea	1350	Vegetables	25	Olives	25
			Fruit	25	Oil	15
			Vines	25	Iron	15

Our City Resources

Wheat
(Meat: Fish)
Iron
Timber
Marble

Notes

Editor:
Need many imports; 1 wine limits villas; fishing OK
Additional:
Relatively expensive trade routes

Time to reach (months)

Distant Battle City	Us	Enemy
Sinope	10	10

No. Invasion Paths Warning (years)

2 3, 3

17 Tingis

Empire State 17: Tingis

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Caesarea	Land	850	Vegetables	25	Oil	15
			Fruit	25	Weapons	15
			Marble	15	Pottery	25
Carthago Nova	Sea	1000	Olives	25	Vegetables	25
			Oil	15	Furniture	15
			Timber	25	Pottery	25
Tarraco	Sea	1850	Wine	25	Wheat	40
			Iron	25	Vegetables	40
			Timber	40	Oil	15
Valentia	Sea	1475	Olives	25	Wine	15
			Iron	15	Furniture	15
			Timber	25	Pottery	25
Volubilis	Land	650	Fruit	25	Wine	15
			Iron	25	Oil	15
			Marble	15	Weapons	15

Our City Resources

Wheat
Vegetables
Vines
(Meat: Fish)
Clay

Notes

Editor:
Many imports; goods don't limit housing; fishing OK
Additional:
Relatively expensive trade routes; Tarraco missing from
'Readme-maped.txt'

Time to reach (months)

Distant Battle City	Us	Enemy
Thamugadi	8	8

No. Invasion Paths Warning (years)

2 2, 4

18 Augusta Trevorum

Empire State 18: Augusta Trevorum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Argentoratum	Land	300	Fruit	15	Clay	25
			Timber	25	Weapons	40
					Pottery	15
Londinium	Sea	750	Meat	40	Fruit	15
					Oil	25
					Weapons	15
Lugdunum	Land	450	Wine	15	Wheat	40
			Iron	25	Fruit	25
Lutetia	Land	600	Vines	15	Timber	25
			Weapons	25	Marble	15
					Pottery	15
Narbo	Land	1200	Olives	25	Wine	15
					Oil	25
					Marble	25

Our City Resources

Wheat
Vegetables
Fruit
(Meat: Fish)
Iron
Timber
Clay

Notes

Editor:
Resources don't limit housing; fishing OK
Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Sarmizegetusa	15	15

No. Invasion Paths	Warning (years)
2	3, 3

19 Carthago Nova

Empire State 19: Carthago Nova

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Caesarea	Sea	1200	Wheat	25	Vines	40
			Timber	15	Wine	15
					Weapons	25
Roma	Sea	5000	Wheat	40	Fruit	40
			Vines	15	Oil	40
			Iron	25	Marble	25
Tingis	Sea	600	Meat	25	Vegetables	25
			Weapons	15	Furniture	25
Toletum	Land	500	Timber	40	Olives	15
			Furniture	25	Meat	15
					Oil	25
Valentia	Sea	600	Fruit	25	Olives	15
			Wine	15	Clay	25
			Weapons	15		

Our City Resources

Vegetables
Fruit
Olives
Vines
(Meat: Fish)
Clay
Weapons

Notes

Editor:
Resources don't limit housing; fishing OK
Additional:
Trade to Roma extremely expensive

Time to reach (months)

Distant Battle City

Us

Enemy

Thamugadi

7

7

No. Invasion Paths

Warning (years)

2

3, 3

20 Leptis Magna

Empire State 20: Leptis Magna

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Athenae	Sea	850	Vines	25	Weapons	15
			Wine	15	Furniture	25
			Oil	25		
Carthago	Sea	600	Wheat	40	Olives	40
			Meat	25	Marble	15
			Oil	25		
Syracusae	Sea	900	Fruit	25	Vegetables	40
			Vines	25	Iron	15
			Pottery	15	Timber	25
Thamugadi	Land	350	Iron	15	Weapons	25
			Timber	15	Pottery	15

Our City Resources

Wheat
 Vegetables
 Olives
 (Meat: Fish)
 Iron
 Timber
 Clay
 Marble

Notes

Editor:
 Resources don't limit housing; fishing OK
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Cyrene	9	9

No. Invasion Paths	Warning (years)
2	3, 3

Empire State 21: Athenae

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Ephesus	Sea	600	Wheat	25	Wine	25
			Pottery	25	Oil	15
					Iron	40
Miletus	Sea	650	Wheat	40	Timber	25
			Clay	25	Marble	15
					Weapons	25
Pergamum	Sea	750	Fruit	25	Meat	15
			Wine	15	Weapons	25
			Clay	40		
Tarentum	Sea	1200	Vegetables	25	Olives	25
			Wine	25	Marble	15
					Furniture	15

Our City Resources

Olives
 Vines
 (Meat: Fish)
 Iron
 Timber
 Marble

Notes

Editor:
 Import food; goods don't limit housing; fishing OK
 Additional:

Distant Battle City	Time to reach (months)	
	Us	Enemy
Syracusae	8	8

No. Invasion Paths	Warning (years)
3	3, 3, 3

22 Brundisium

Empire State 22: Brundisium

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Land	400	Iron	25	Wheat	25
					Weapons	15
					Pottery	15

Our City Resources
 Wheat
 (Meat: Fish)
 Clay

Notes

Editor:
 Simple trade; food types limit housing; fishing OK
 Additional:
 Used in career; goods limit housing; no timber/furniture;
 no olives/oil; no vines/wine; no marble

Distant Battle City	Time to reach (months)	
	Us	Enemy
Tarentum	3	3

No. Invasion Paths	Warning (years)
1	3

23 Capua

Empire State 23: Capua

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Syracusae	Sea	600	Meat	15	Olives	15
			Marble	15	Oil	25
					Furniture	15
Tarentum	Land	400	Wine	15	Pottery	25
			Furniture	15		

Our City Resources
 Wheat
 Fruit
 Olives
 (Meat: Fish)
 Timber
 Clay

Notes

Editor:
 1 wine limits villas; no iron/weapons; fishing OK
 Additional:
 Used in career

Distant Battle City	Time to reach (months)	
	Us	Enemy
Mediolanum	8	8

No. Invasion Paths	Warning (years)
1	3

Empire State 24: Tarentum

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Land	400	Furniture Pottery	15 15	Weapons	25
Syracusae	Sea	600	Clay Weapons	15 15	Wine Furniture	15 25

Our City Resources
 Wheat
 Vines
 (Meat: Fish)
 Iron
 Timber

Notes

Editor:
 Simple trade; food types limit housing; fishing OK
 Additional:
 Used in career; goods limit housing; no olives/oil;no marble

Distant Battle City	Time to reach (months)	
	Us	Enemy
Mediolanum	8	8

No. Invasion Paths **Warning (years)**
 2 3, 3

25 Tarraco II

Empire State 25: Tarraco II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Sea	350	Timber	25	Wheat Fruit	40 25
Tarentum	Sea	650	Furniture	15	Marble Pottery	25 15

Our City Resources
 Wheat
 Fruit
 Meat: Pigs
 Clay
 Marble

Notes

Editor:
 No wine blocks villas; no iron/weapons; no fishing
 Additional:
 Used in career; should be Tarraco 'III'; no olives/oil limits
 insulae size

Distant Battle City	Time to reach (months)	
	Us	Enemy
Valentia	7	7

No. Invasion Paths	Warning (years)
1	3

26 Syracusee II

Empire State 26: Syracusee II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Sea	500	Furniture	15	Weapons	15
Tarentum	Sea	500	Meat	15	Vegetables	15
			Timber	25	Oil	15

Our City Resources

Wheat
Vegetables
Olives
(Meat: Fish)
Iron
Clay

Notes

Editor:
Simple trade; no wine prevents villas; fishing OK
Additional:
Used in career; no marble

Time to reach (months)

Distant Battle City	Us	Enemy
Brundisium	10	10

No. Invasion Paths Warning (years)

2 3, 3

Empire State 27: Miletus

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Athenae	Sea	600	Wheat	25	Meat	15
			Wine	15	Oil	15
			Marble	15		
Corinthus	Sea	600	Clay	15	Weapons	15
			Pottery	15		

Our City Resources

Fruit
 Olives
 (Meat: Fish)
 Iron
 Timber

Notes

Editor:
 Allow fishing for 3rd food; 1 wine limits villas
 Additional:
 Used in career; limited trade

Time to reach (months)

Distant Battle City	Us	Enemy
Pergamum	8	8

No. Invasion Paths Warning (years)

2 3, 3

28 Mediolanum III

Empire State 28: Mediolanum III

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Capua	Land	400	Meat Clay	15 25	Weapons	25
Massilia	Land	600	Wine Oil	15 15	Iron Furniture	15 25

Our City Resources

Wheat
Vegetables
(Meat: Fish)
Iron
Timber
Marble

Notes

Editor:
Simple trade; 1 wine limits villas; fishing OK
Additional:
Used in career

Time to reach (months)

Distant Battle City	Us	Enemy
Tarraco	18	18

No. Invasion Paths Warning (years)

2 3, 3

29 Lugdunum II

Empire State 29: Lugdunum II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Massilia	Land	400	Vines	15	Marble	15
			Oil	15	Pottery	25
Mediolanum	Land	600	Fruit	15	Weapons	15
			Timber	25		

Our City Resources
Wheat
Mest: Pigs
Iron
Clay
Marble

Notes

Editor:
Need many imports; 1 wine limits villas; no fishing
Additional:
Used in career

Distant Battle City	Time to reach (months)	
	Us	Enemy
Lutetia	8	8

No. Invasion Paths	Warning (years)
2	2, 3

30 Carthago II

Empire State 30: Carthago II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Caesarea	Land	600	Wheat	25	Marble	15
Syracusae	Sea	1000	Wine	15	Fruit	25
			Iron	25	Meat	15
			Weapons	15		
Thamugadi	Land	300	Timber	15	Olives	25
			Clay	15	Wine	15
			Pottery	15	Oil	15

Our City Resources

Fruit
 Olives
 Vines
 (Meat: Fish)
 Marble

Notes

Editor:
 Need many imports; allow fishing for 3rd food type
 Additional:
 Used in career

Time to reach (months)

Distant Battle City	Us	Enemy
Leptis Magna	11	11

No. Invasion Paths Warning (years)

2 3, 3

31 Tarsus II

Empire State 31: Tarsus II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Alexandria	Sea	500	Wine Furniture	40 15	Weapons	25
Damascus	Land	400	Wheat	25	Marble	25
Hierosolyma	Land	400	Olives Pottery	40 25	Weapons Furniture	15 25
Miletus	Sea	500	Wheat Clay	25 15	Meat Marble	15 25

Our City Resources

(Meat: Fish)
Iron
Timber
Marble

Notes

Editor:
Import wheat; allow fishing for 2nd food type
Additional:
Used in career; food types limit villa size; no produce grown locally - disable 'farms'

Time to reach (months)

Distant Battle City	Us	Enemy
Sinope	10	10

No. Invasion Paths Warning (years)

2 3, 3

32 Tingis II

Empire State 32: Tingis II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Caesarea	Land	700	Meat	15	Furniture	25
			Wine	15	Pottery	25
			Marble	15		
Carthago Nova	Sea	1000	Wine	15	Vegetables	25
			Oil	15	Pottery	25
			Weapons	15		

Our City Resources

Wheat
Vegetables
(Meat: Fish)
Timber
Clay

Notes

Editor:
Goods don't limit housing; few exports; fishing OK
Additional:
Used in career; import weapons

Time to reach (months)

Distant Battle City	Us	Enemy
Volubilis	6	6

No. Invasion Paths Warning (years)

2 2, 4

33 Valentia II

Empire State 33: Valentia II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Carthago	Sea	800	Weapons	25	Meat	15
			Furniture	25	Pottery	25
Carthago Nova	Land	500	Fruit	15	Wheat	15
			Wine	15	Olives	25
					Oil	25
Tingis	Sea	600	Marble	15	Wine	25

Our City Resources
 Wheat
 Vegetables
 Olives
 Vines
 (Meat: Fish)
 Timber
 Clay

Notes

Editor:
 Resources don't limit housing; fishing OK
 Additional:
 Used in career

Distant Battle City	Time to reach (months)	
	Us	Enemy
Lugdunum	12	12

No. Invasion Paths	Warning (years)
2	3, 3

Empire State 34: Lutetia

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Lugdunum	Land	500	Olives	25	Iron	25
			Vines	15	Pottery	25
			Oil	15		
Mediolanum	Land	500	Wine	15	Weapons	25
			Marble	15	Furniture	15

Our City Resources

Wheat
Vegetables
Meat: Pigs
Iron
Timber
Clay

Notes

Editor:
Easy trade; goods don't limit housing; no fishing
Additional:
Used in career

Time to reach (months)

Distant Battle City

Us

Enemy

Tarraco

14

14

No. Invasion Paths

Warning (years)

3

3, 3, 3

35 Caesarea II

Empire State 35: Caesarea II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Carthago Nova	Sea	250	Wine	40	Vegetables	15
					Furniture	15
Tingis	Land	500	Pottery	40	Fruit	25
					Oil	25
Valentia	Sea	500	Oil	40	Iron	25
			Marble	15		
Volubilis	Land	500	Wine	15	Weapons	25
			Furniture	15		
			Pottery	40		

Our City Resources

Wheat
 Fruit
 Olives
 Meat: Pigs
 Iron
 Timber

Notes

Editor:
 Import pottery; goods don't limit housing; no fish
 Additional:
 Used in career

Time to reach (months)

Distant Battle City	Us	Enemy
Leptis Magna	14	14

No. Invasion Paths Warning (years)

2 3, 3

36 Sarmizegetusa

Empire State 36: Sarmizegetusa

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Athenae	Land	750	Wine	15	Wheat	15
			Oil	25	Meat	25
			Pottery	40		
Mediolanum	Land	750	Iron	25	Weapons	15
			Marble	15	Furniture	25

Our City Resources
 Wheat
 Vegetables
 Vines
 Meat: Pigs
 Iron
 Timber
 Clay

Notes

Editor:
 Rich variety; goods don't limit housing; no fishing
 Additional:
 Used in career

Distant Battle City	Time to reach (months)	
	Us	Enemy
Lugdunum	20	12

No. Invasion Paths	Warning (years)
2	3, 3

37 Londinium II

Empire State 37: Londinium II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Augusta Treavorum	Sea	650	Meat Wine	15 15	Vegetables	25
Calleva	Land	500	Marble	25	Weapons	40
Lindum	Land	500	Iron Weapons	25 15	Timber Pottery	40 40
Lutetia	Sea	700	Wine Oil	15 15	Wheat	15

Our City Resources

Wheat
Vegetables
Meat: Pigs
Timber
Clay

Notes

Editor:
Import oil, goods don't limit housing; no fishing
Additional:
Used in career

Time to reach (months)

Distant Battle City	Us	Enemy
Argentoratum	9	9

No. Invasion Paths Warning (years)

1 2

38 Damascus

Empire State 38: Damascus

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Hierosolyma	Land	450	Wheat	40	Olives	25
			Wine	15	Furniture	25
Tarsus	Land	500	Clay	25	Wine	15
			Marble	15	Oil	25
			Pottery	25		

Our City Resources
 Vegetables
 Fruit
 Olives
 Vines
 Meat: Pigs
 Iron
 Timber

Notes

Editor:
 Rich variety; goods don't limit housing; no fishing
 Additional:
 Used in career

Distant Battle City	Time to reach (months)	
	Us	Enemy
Sinope	9	9

No. Invasion Paths	Warning (years)
2	3, 3

39 Massilia

Empire State 39: Massilia

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Lugdunum	Land	300	Wine	25	Meat	25
			Clay	15	Furniture	25
Mediolanum	Land	350	Olives	25	Pottery	25
			Clay	25		
Tarraco	Sea	500	Marble	15	Oil	25
Valentia	Sea	500	Wheat	25	Fruit	40
			Weapons	25	Meat	15

Our City Resources

Wheat
 Fruit
 Vines
 (Meat: Fish)
 Timber

Notes

Editor:
 Allow fishing for 3rd food; import weapons if war
 Additional:
 Used in career; goods don't limit housing

Distant Battle City	Time to reach (months)	
	Us	Enemy
Lutetia	9	9

No. Invasion Paths	Warning (years)
2	3, 3

40 Lindum II

Empire State 40: Lindum II

Trade City	Type	Price	Sells	Amt.	Buys	Amt.
Augusta Trevorum	Sea	650	Olives	25	Weapons	15
			Wine	25		
			Oil	15		
Calleva	Land	400	Weapons	25	Meat	15
Londinium	Land	500	Wheat	40	Clay	25
			Marble	15	Pottery	25
Lutetia	Sea	700	Fruit	25	Iron	40
			Wine	25	Furniture	25
			Marble	15		

Our City Resources

Vegetables
Fruit
Meat: Pigs
Iron
Timber
Clay

Notes

Editor:
Much trade; goods don't limit housing; no fishing
Additional:
Used in career

Time to reach (months)

Distant Battle City	Us	Enemy
Lugdunum	11	11

No. Invasion Paths Warning (years)

2 2, 2